

TEXAS A&M UNIVERSITY (TAMU) ENGR102 ENGINEERING LAB I - COMPUTATION PRACTICE EXAM (SAMPLE)

STUDY GUIDE



SAMPLE STUDY GUIDE WITH LIMITED QUESTIONS

VISIT US ONLINE FOR
THE FULL VERSION STUDY GUIDE

<https://tamu-engr102.examzify.com>



Copyright © 2026 by Examzify - A Kaluba Technologies Inc. product.

ALL RIGHTS RESERVED.

No part of this book may be reproduced or transferred in any form or by any means, graphic, electronic, or mechanical, including photocopying, recording, web distribution, taping, or by any information storage retrieval system, without the written permission of the author.

Notice: Examzify makes every reasonable effort to obtain accurate, complete, and timely information about this product from reliable sources.

SAMPLE

Table of Contents

Copyright	1
Table of Contents	2
Introduction	3
How to Use This Guide	4
Questions	5
Answers	8
Explanations	10
Next Steps	16

SAMPLE

Introduction

Preparing for a certification exam can feel overwhelming, but with the right tools, it becomes an opportunity to build confidence, sharpen your skills, and move one step closer to your goals. At Examzify, we believe that effective exam preparation isn't just about memorization, it's about understanding the material, identifying knowledge gaps, and building the test-taking strategies that lead to success.

This guide was designed to help you do exactly that.

Whether you're preparing for a licensing exam, professional certification, or entry-level qualification, this book offers structured practice to reinforce key concepts. You'll find a wide range of multiple-choice questions, each followed by clear explanations to help you understand not just the right answer, but why it's correct.

The content in this guide is based on real-world exam objectives and aligned with the types of questions and topics commonly found on official tests. It's ideal for learners who want to:

- Practice answering questions under realistic conditions,
- Improve accuracy and speed,
- Review explanations to strengthen weak areas, and
- Approach the exam with greater confidence.

We recommend using this book not as a stand-alone study tool, but alongside other resources like flashcards, textbooks, or hands-on training. For best results, we recommend working through each question, reflecting on the explanation provided, and revisiting the topics that challenge you most.

Remember: successful test preparation isn't about getting every question right the first time, it's about learning from your mistakes and improving over time. Stay focused, trust the process, and know that every page you turn brings you closer to success.

Let's begin.

How to Use This Guide

This guide is designed to help you study more effectively and approach your exam with confidence. Whether you're reviewing for the first time or doing a final refresh, here's how to get the most out of your Examzify study guide:

1. Start with a Diagnostic Review

Skim through the questions to get a sense of what you know and what you need to focus on. Your goal is to identify knowledge gaps early.

2. Study in Short, Focused Sessions

Break your study time into manageable blocks (e.g. 30 – 45 minutes). Review a handful of questions, reflect on the explanations.

3. Learn from the Explanations

After answering a question, always read the explanation, even if you got it right. It reinforces key points, corrects misunderstandings, and teaches subtle distinctions between similar answers.

4. Track Your Progress

Use bookmarks or notes (if reading digitally) to mark difficult questions. Revisit these regularly and track improvements over time.

5. Simulate the Real Exam

Once you're comfortable, try taking a full set of questions without pausing. Set a timer and simulate test-day conditions to build confidence and time management skills.

6. Repeat and Review

Don't just study once, repetition builds retention. Re-attempt questions after a few days and revisit explanations to reinforce learning. Pair this guide with other Examzify tools like flashcards, and digital practice tests to strengthen your preparation across formats.

There's no single right way to study, but consistent, thoughtful effort always wins. Use this guide flexibly, adapt the tips above to fit your pace and learning style. You've got this!

Questions

SAMPLE

- 1. What is the primary purpose of a for loop in Python?**
 - A. To execute code indefinitely
 - B. To perform specific statements a defined number of times
 - C. To check conditions
 - D. To capture user input
- 2. What does 'iteration' refer to in programming?**
 - A. The process of receiving user input
 - B. The process of executing a function once
 - C. The process of repeating instructions until a condition is met
 - D. The process of defining a variable
- 3. Which function would you use to concatenate arrays in MATLAB?**
 - A. concat()
 - B. join()
 - C. cat()
 - D. arrayCombine()
- 4. In the context of Boolean values, what is the assumed value of true?**
 - A. 0
 - B. 1
 - C. True
 - D. False
- 5. How can you import a library in Python?**
 - A. Using the `include` statement
 - B. Using the `require` statement
 - C. Using the `import` statement
 - D. Using the `load` statement
- 6. What does the 'disp()' function do in MATLAB?**
 - A. It displays text or variable values in the Command Window
 - B. It plots data on a graph
 - C. It saves data to a file
 - D. It converts variables to strings

7. What defines a class in object-oriented programming?

- A. A set of functions
- B. A blueprint for creating objects
- C. A type of variable
- D. A collection of data types only

8. In a conditional statement, what is the role of the else keyword?

- A. It specifies a condition
- B. It sets multiple outputs
- C. It executes code when the preceding if conditions are false
- D. It terminates the loop

9. How do you create a random number in MATLAB?

- A. By using the random() function.
- B. By using the rand() function.
- C. By using the randn() function.
- D. By initializing a variable with a fixed number.

10. What does the 'input()' function do in Python?

- A. Outputs data to the user
- B. Receives user input
- C. Terminates a program
- D. Reads a file

Answers

SAMPLE

1. B
2. C
3. C
4. B
5. C
6. A
7. B
8. C
9. B
10. B

SAMPLE

Explanations

SAMPLE

1. What is the primary purpose of a for loop in Python?

- A. To execute code indefinitely
- B. To perform specific statements a defined number of times**
- C. To check conditions
- D. To capture user input

The primary purpose of a for loop in Python is to perform specific statements a defined number of times. A for loop is designed to iterate over a sequence (which can be a list, tuple, string, or range) and execute a block of code repeatedly for each element within that sequence. This allows for efficient and concise looping, making it particularly useful when you know in advance how many times you need to execute the loop. For example, if you have a list of numbers and you want to print each number, a for loop allows you to iterate through each element in the list without manually writing repetitive code to handle each item. By defining the range of values, you automate repetitive tasks, which improves code efficiency and readability. The other choices reflect functionalities that either do not capture the essence of a for loop or relate to different constructs in Python. For instance, executing code indefinitely is generally associated with a while loop that runs until a specific condition becomes false. Checking conditions can also be done with if statements, while capturing user input is typically managed through the input function, both of which are separate from the primary role of a for loop.

2. What does 'iteration' refer to in programming?

- A. The process of receiving user input
- B. The process of executing a function once
- C. The process of repeating instructions until a condition is met**
- D. The process of defining a variable

Iteration in programming refers to the process of repeating a set of instructions or statements until a specified condition is met. This allows for the execution of code multiple times, which is particularly useful for scenarios where the number of repetitions isn't known in advance, such as processing elements in a list or performing calculations until a certain criterion is achieved. For example, in a loop structure like a `for` loop or a `while` loop, the code within the loop is executed repeatedly. Each repetition is referred to as an iteration. This concept is fundamental in programming, allowing developers to write more efficient and concise code by avoiding redundancy. In contrast, the other concepts listed focus on different aspects of programming. Receiving user input pertains to gathering information from users, executing a function once refers to running a specific function a single time, and defining a variable involves allocating storage for data in the program. While all of these actions are important in programming, they do not encapsulate the idea of iteration as described.

3. Which function would you use to concatenate arrays in MATLAB?

- A. `concat()`
- B. `join()`
- C. `cat()`
- D. `arrayCombine()`

In MATLAB, the function used to concatenate arrays is `'cat()'`. This function allows you to join multiple arrays along a specified dimension. The first argument of `'cat()'` is the dimension along which the concatenation will occur, followed by the arrays you wish to concatenate. For instance, if you have two arrays and you want to concatenate them vertically, you would use `'cat(1, array1, array2)'`. Here, the `'1'` indicates that the arrays are being joined along the first dimension (rows). Conversely, if you want to concatenate them horizontally, you would use `'cat(2, array1, array2)'`, where `'2'` refers to the second dimension (columns). The other functions listed do not serve this purpose. `'concat()'` is not a built-in MATLAB function, `'join()'` is used for joining strings rather than arrays, and `'arrayCombine()'` is also not a standard MATLAB function for concatenation. Thus, `'cat()'` is definitively the correct choice for concatenating arrays in MATLAB, highlighting the specific functionality and versatility it offers for array manipulation.

4. In the context of Boolean values, what is the assumed value of true?

- A. 0
- B. 1
- C. True
- D. False

In Boolean logic, true is conventionally represented by the value 1. This convention aligns with binary systems used in computing and digital logic, where different states can be represented numerically. By using 1 to denote true, it allows for clear numerical operations and facilitates the construction of logical expressions that can be evaluated in various computational contexts. This representation is crucial when working with logical operations such as AND, OR, and NOT, where the outputs are also expressed in terms of Boolean values. When these operations involve true values (represented by 1), they yield predictable results that can be easily manipulated arithmetically. Consequently, understanding that true corresponds to the value of 1 is foundational in computer science and engineering, as it informs how logic gates operate, how programming languages interpret Boolean expressions, and how algorithms execute decision-making processes.

5. How can you import a library in Python?

- A. Using the `'include'` statement
- B. Using the `'require'` statement
- C. Using the `'import'` statement
- D. Using the `'load'` statement

In Python, libraries are imported using the `'import'` statement, which allows you to bring in modules and packages to utilize their functions and classes in your code. When you use `'import'`, you can access a library's features directly, thus enhancing your program's functionality by making use of pre-written code. For instance, if you wanted to use the `math` library in Python, you would write `'import math'`. After this, you can call functions from the `math` library such as `'math.sqrt()'` to calculate the square root. This approach promotes code reusability and organization, as you can leverage many existing libraries for different tasks. The other options mentioned, such as `'include'`, `'require'`, and `'load'`, are not valid in Python for importing libraries. These statements are used in other programming languages but do not apply to Python's syntax or structure. Using the correct syntax is crucial for successful code execution and leveraging the power of external libraries effectively.

6. What does the 'disp()' function do in MATLAB?

- A. It displays text or variable values in the Command Window
- B. It plots data on a graph
- C. It saves data to a file
- D. It converts variables to strings

The 'disp()' function in MATLAB is specifically designed to display text or the values of variables in the Command Window. When you use this function, it outputs the specified information directly to the user, providing a way to quickly see results or messages without requiring any additional formatting. This function is particularly useful for debugging and for providing clear, concise outputs of variable states or messages during the execution of scripts and functions. Unlike other functions that may require specific syntax for formatting or plotting, 'disp()' is straightforward and does not return any value, which further emphasizes its role as a display mechanism rather than a data manipulation or file handling tool. The other options involve functionalities that are handled by different functions in MATLAB. For instance, plotting is typically done using functions like 'plot()', saving data requires functions like 'save()', and converting variables to strings might utilize functions like 'num2str()'. Each of these tasks serves a distinct purpose, showcasing the versatility of MATLAB as a computational tool beyond just displaying information.

7. What defines a class in object-oriented programming?

- A. A set of functions
- B. A blueprint for creating objects
- C. A type of variable
- D. A collection of data types only

A class in object-oriented programming serves as a blueprint for creating objects. It encapsulates data for the object and the methods that operate on that data. Essentially, a class defines the structure and behaviors that an object created from it will have. This allows for the creation of multiple instances (objects) of the same class, each with its own set of data, while sharing the same behaviors as defined by the class. In the context of the other options, a set of functions does not encompass the full definition of a class, as a class is more than just functions—it includes both the data (attributes) and the methods (functions) that operate on that data. A type of variable is too vague, as classes are not simply a variable but a complex structure for creating objects that can have multiple properties and methods. Finally, a collection of data types only focuses on the data aspect without including the associated behaviors or methods that an object can perform, which is crucial to the definition of a class. Thus, identifying a class as a blueprint effectively captures the essential role it plays in object-oriented programming.

8. In a conditional statement, what is the role of the else keyword?

- A. It specifies a condition
- B. It sets multiple outputs
- C. It executes code when the preceding if conditions are false**
- D. It terminates the loop

In a conditional statement, the else keyword plays a crucial role by providing an alternative path for execution when the conditions defined in the preceding if statement are not met. Specifically, when an if condition evaluates to false, the code block associated with the else statement is executed. This allows for flexible decision-making in the code, as it enables the programmer to define a default action or outcome that occurs when none of the specified conditions are true. For example, consider a simple scenario where you check if a number is positive. If the number is indeed positive, you execute one block of code; if it's not positive (either negative or zero), you can execute a different block of code using the else statement. This clear structure helps in managing different outcomes based on the conditions set by the if statement. The other choices do not accurately describe the purpose of the else keyword. It does not specify a condition or set multiple outputs—those tasks are typically handled by the if statement or can be implemented with additional conditional checks. Additionally, the else keyword does not have any function in terminating loops; that is the role of keywords such as break or return in programming. Thus, the else keyword distinctly facilitates the execution of code when preceding conditions fail, ensuring the program can handle various

9. How do you create a random number in MATLAB?

- A. By using the random() function.
- B. By using the rand() function.**
- C. By using the randn() function.
- D. By initializing a variable with a fixed number.

In MATLAB, the rand() function is specifically designed to generate uniformly distributed random numbers in the interval (0,1). When you call this function without any arguments, it produces a single random number each time it is executed. This behavior is crucial for applications that require random sampling, simulations, or any computations that benefit from randomness, such as Monte Carlo methods. The rand() function can also be called with dimensions as arguments to generate matrices of random numbers. For example, rand(3) produces a 3x3 matrix of random numbers, while rand(2, 4) creates a 2x4 matrix. This versatility makes it a fundamental tool in MATLAB for generating random data. In contrast, the random() function does exist in MATLAB but is not the correct choice when specifically asking for the traditional approach to generating random numbers. The randn() function generates random numbers from a standard normal distribution, which is different from uniformly distributed random numbers produced by rand(). Initializing a variable with a fixed number does not yield randomness at all; it simply assigns a specific value to a variable, which is not the intended goal when creating random numbers.

10. What does the 'input()' function do in Python?

- A. Outputs data to the user
- B. Receives user input**
- C. Terminates a program
- D. Reads a file

The 'input()' function in Python is specifically designed to receive user input from the keyboard. When this function is called, the program will pause execution and wait for the user to type something and press Enter. After that, the value entered by the user is returned as a string. This function is fundamental in interactive programs where user data is necessary for the subsequent operations, allowing the program to react dynamically to user responses. For example, a common use might be asking for a user's name and then using that name later in the output of the program. The ability to gather user input is crucial for creating interactive applications and for allowing users to customize their experience. This function is a cornerstone of input handling in Python, contrasting it with other operations such as outputting data, terminating a program, or reading files, which serve different purposes in programming.

SAMPLE

Next Steps

Congratulations on reaching the final section of this guide. You've taken a meaningful step toward passing your certification exam and advancing your career.

As you continue preparing, remember that consistent practice, review, and self-reflection are key to success. Make time to revisit difficult topics, simulate exam conditions, and track your progress along the way.

If you need help, have suggestions, or want to share feedback, we'd love to hear from you. Reach out to our team at hello@examzify.com.

Or visit your dedicated course page for more study tools and resources:

<https://tamu-engr102.examzify.com>

We wish you the very best on your exam journey. You've got this!

SAMPLE