

# Professional Scrum Product Owner I (PSPO I) Practice Exam (Sample)

Study Guide



Everything you need from our exam experts!

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# Introduction

Preparing for a certification exam can feel overwhelming, but with the right tools, it becomes an opportunity to build confidence, sharpen your skills, and move one step closer to your goals. At Examzify, we believe that effective exam preparation isn't just about memorization, it's about understanding the material, identifying knowledge gaps, and building the test-taking strategies that lead to success.

This guide was designed to help you do exactly that.

Whether you're preparing for a licensing exam, professional certification, or entry-level qualification, this book offers structured practice to reinforce key concepts. You'll find a wide range of multiple-choice questions, each followed by clear explanations to help you understand not just the right answer, but why it's correct.

The content in this guide is based on real-world exam objectives and aligned with the types of questions and topics commonly found on official tests. It's ideal for learners who want to:

- Practice answering questions under realistic conditions,
- Improve accuracy and speed,
- Review explanations to strengthen weak areas, and
- Approach the exam with greater confidence.

We recommend using this book not as a stand-alone study tool, but alongside other resources like flashcards, textbooks, or hands-on training. For best results, we recommend working through each question, reflecting on the explanation provided, and revisiting the topics that challenge you most.

Remember: successful test preparation isn't about getting every question right the first time, it's about learning from your mistakes and improving over time. Stay focused, trust the process, and know that every page you turn brings you closer to success.

Let's begin.

# How to Use This Guide

This guide is designed to help you study more effectively and approach your exam with confidence. Whether you're reviewing for the first time or doing a final refresh, here's how to get the most out of your Examzify study guide:

## 1. Start with a Diagnostic Review

Skim through the questions to get a sense of what you know and what you need to focus on. Your goal is to identify knowledge gaps early.

## 2. Study in Short, Focused Sessions

Break your study time into manageable blocks (e.g. 30 – 45 minutes). Review a handful of questions, reflect on the explanations.

## 3. Learn from the Explanations

After answering a question, always read the explanation, even if you got it right. It reinforces key points, corrects misunderstandings, and teaches subtle distinctions between similar answers.

## 4. Track Your Progress

Use bookmarks or notes (if reading digitally) to mark difficult questions. Revisit these regularly and track improvements over time.

## 5. Simulate the Real Exam

Once you're comfortable, try taking a full set of questions without pausing. Set a timer and simulate test-day conditions to build confidence and time management skills.

## 6. Repeat and Review

Don't just study once, repetition builds retention. Re-attempt questions after a few days and revisit explanations to reinforce learning. Pair this guide with other Examzify tools like flashcards, and digital practice tests to strengthen your preparation across formats.

There's no single right way to study, but consistent, thoughtful effort always wins. Use this guide flexibly, adapt the tips above to fit your pace and learning style. You've got this!

## Questions

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1. What role does the Product Owner play regarding the product backlog?
  - A. Facilitates Scrum events
  - B. Responsible for prioritizing the backlog
  - C. Coordinates with the Scrum Master
  - D. Manages team conflicts
  
2. When is a Sprint typically cancelled?
  - A. When the Development Team decides it's necessary
  - B. When the Product Owner finds it impractical to continue
  - C. At the end of the Sprint
  - D. When the Scrum Master fails to lead
  
3. What is the recommended size for a Scrum Development Team?
  - A. 5-9 members
  - B. 2-4 members
  - C. 8-12 members
  - D. 1-3 members
  
4. What is the best strategy for a Product Owner when facing diverse stakeholder interests?
  - A. Follow the majority's opinion
  - B. Ignore differing opinions
  - C. Maximize the value of the product as a whole
  - D. Consult the Scrum Master for advice
  
5. Which factor is essential for a successful Sprint?
  - A. Frequent changes in the team composition
  - B. A clear understanding of the Sprint goal by all team members
  - C. Minimal engagement from the stakeholders
  - D. A rigid following of processes without flexibility

6. When is the Scrum Team allowed to interact with Key Stakeholders?
  - A. Only during dedicated meetings
  - B. Any time it is valuable
  - C. At the end of each Sprint
  - D. Only when the Product Owner is present
  
7. Is scrum considered a detailed methodology for building software incrementally?
  - A. Yes
  - B. No
  - C. Only in some cases
  - D. Depends on the team
  
8. What two activities will a Product Owner likely engage in during a Sprint?
  - A. Work with the stakeholder and assign tasks to the Development Team
  - B. Answer questions from the Development Team about items in the current Sprint and prioritize the Product Backlog
  - C. Organize team-building activities and review team performance
  - D. Write complete specifications for every task
  
9. Which of the following activities is NOT a responsibility of the Scrum Master?
  - A. Coaching the Development Team in Scrum practices
  - B. Removing impediments for the team
  - C. Deciding what to include in the product increment
  - D. Facilitating Sprint events
  
10. When does the next Sprint Planning session occur?
  - A. At the start of the project
  - B. Immediately after the conclusion of the previous Sprint
  - C. Before each Daily Scrum
  - D. Only if the previous Sprint did not meet our goals

## Answers

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1. B
2. B
3. A
4. C
5. B
6. B
7. B
8. B
9. C
10. B

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## Explanations

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## 1. What role does the Product Owner play regarding the product backlog?

- A. Facilitates Scrum events
- B. Responsible for prioritizing the backlog**
- C. Coordinates with the Scrum Master
- D. Manages team conflicts

The role of the Product Owner is fundamentally centered around the product backlog, and prioritizing it is one of their key responsibilities. The Product Owner ensures that the backlog is ordered in a way that maximizes value delivery to the customer and stakeholder interests. This involves understanding the needs and priorities of stakeholders, evaluating the market demands, and then reflecting these considerations in the backlog items' order. Prioritization is critical because it dictates what the development team will work on next, influencing the overall direction of the product's development. By effectively prioritizing the backlog, the Product Owner helps the team focus on the most important features or tasks that deliver the highest value, which is essential for maintaining project momentum and aligning development with business goals. While facilitating Scrum events, coordinating with the Scrum Master, or managing team conflicts are important aspects of the Scrum framework, they do not fall under the central responsibilities of the Product Owner with regard to the product backlog. The ability to prioritize effectively is what sets the Product Owner apart, as it directly impacts the success of the product.

## 2. When is a Sprint typically cancelled?

- A. When the Development Team decides it's necessary
- B. When the Product Owner finds it impractical to continue**
- C. At the end of the Sprint
- D. When the Scrum Master fails to lead

A Sprint is typically cancelled when the Product Owner finds it impractical to continue. This situation can arise due to various factors, such as a shift in business priorities, a realization that the product is no longer viable, or that the goals set for the Sprint can no longer be achieved effectively. The Product Owner's role involves maximizing the value of the work done, and if it becomes evident that the Sprint is not aligned with the overall goals or market needs, cancelling it allows the team to reassess and refocus their efforts in a more productive direction. The cancellation process emphasizes the importance of maintaining an agile approach, ensuring that resources are not wasted on a Sprint that no longer serves the intended purpose. It also promotes adaptability within the Scrum framework, allowing the team to pivot when necessary. Other scenarios mentioned, such as the Development Team deciding to cancel a Sprint or the Scrum Master failing to lead, do not align with the role and responsibility structure defined in Scrum. The cancellation decision rests solely with the Product Owner to maintain the strategic focus on value delivery.

### 3. What is the recommended size for a Scrum Development Team?

- A. 5-9 members
- B. 2-4 members
- C. 8-12 members
- D. 1-3 members

The recommended size for a Scrum Development Team is indeed 5-9 members. This size is optimal for several reasons. Firstly, a team of this size is small enough to facilitate effective communication and collaboration, which are essential in a Scrum environment. When team members can easily interact, share ideas, and provide feedback, it enhances the overall productivity and creativity of the team. Secondly, having 5-9 members allows for a diverse set of skills and perspectives while avoiding the pitfalls of larger teams, such as coordination challenges and the potential for diluted responsibility. Teams that are too large may struggle with decision-making processes, leading to inefficiencies and slower progress. Furthermore, within this range, the Scrum framework can be effectively leveraged, maintaining the flexibility and adaptability that Scrum aims to promote. This size helps to ensure that the team can still self-manage, which is a core principle of Scrum. Maintaining a team size within this recommendation not only aligns with best practices in Agile methodologies but also supports the dynamics necessary for the team to function cohesively and deliver high-quality increments of work.

### 4. What is the best strategy for a Product Owner when facing diverse stakeholder interests?

- A. Follow the majority's opinion
- B. Ignore differing opinions
- C. Maximize the value of the product as a whole
- D. Consult the Scrum Master for advice

The best strategy for a Product Owner when facing diverse stakeholder interests is to maximize the value of the product as a whole. This approach requires the Product Owner to evaluate different stakeholder needs and interests to determine how they can be balanced in a way that delivers the most significant overall value to the customer and the organization. Rather than simply following the majority's opinion or ignoring differing opinions, the Product Owner should actively seek to understand the various perspectives and prioritize backlog items that create the most impact and align with the product vision. Maximizing product value involves making informed trade-offs, leveraging feedback, and maintaining communication with stakeholders throughout the development process. This helps ensure that the product evolves in a way that satisfies diverse stakeholder needs while maintaining a clear focus on delivering value. Additionally, engaging with stakeholders and actively listening to their concerns can foster collaboration and enhance the likelihood of project success. While consulting the Scrum Master for advice can be beneficial, the ultimate responsibility for maximizing value lies with the Product Owner, who must make decisions based on a comprehensive understanding of stakeholder interests and product goals.

## 5. Which factor is essential for a successful Sprint?

- A. Frequent changes in the team composition
- B. A clear understanding of the Sprint goal by all team members
- C. Minimal engagement from the stakeholders
- D. A rigid following of processes without flexibility

A clear understanding of the Sprint goal by all team members is crucial for a successful Sprint because it ensures that everyone is aligned and focused on the same objectives. When each team member comprehends the Sprint goal, they can prioritize their work effectively, make informed decisions, and collaborate more effectively. This shared understanding fosters a cohesive team environment where members can support each other and adapt their efforts to achieve the Sprint's mission. If the team lacks clarity about the Sprint goal, it can lead to confusion, misalignment, and ultimately a failure to deliver meaningful outcomes. Thus, having a well-communicated and understood Sprint goal is fundamental to guiding the team's efforts and achieving the intended results within the Sprint timeframe.

## 6. When is the Scrum Team allowed to interact with Key Stakeholders?

- A. Only during dedicated meetings
- B. Any time it is valuable
- C. At the end of each Sprint
- D. Only when the Product Owner is present

The option stating that the Scrum Team is allowed to interact with Key Stakeholders any time it is valuable reflects the core principles of the Agile mindset and the Scrum framework. Scrum emphasizes collaboration and communication not just in formal settings, but also in informal and spontaneous interactions as they can lead to a better understanding of requirements, rapid feedback, and more effective decision-making. Continuous engagement with Key Stakeholders allows the Scrum Team to gather insights, validate assumptions, and ensure that they are aligned with the stakeholders' expectations. This kind of interaction can happen at any stage of the project and is particularly beneficial when quick clarifications are needed or when new opportunities arise. The idea that interaction should be limited to dedicated meetings restricts the potential for timely feedback and adjustments. Moreover, only permitting interaction during specific times, such as at the end of each Sprint, would also hinder the responsive nature of the Scrum Team. This could lead to delays in addressing issues or adapting to changes that could have been managed through ongoing communication. Finally, the notion that interactions should only occur when the Product Owner is present undermines the collaborative spirit of the Scrum framework. While the Product Owner plays a crucial role in managing stakeholder relationships, the entire Scrum Team should feel empowered to engage with stakeholders independently.

7. Is scrum considered a detailed methodology for building software incrementally?

- A. Yes
- B. No
- C. Only in some cases
- D. Depends on the team

Scrum is not considered a detailed methodology for building software incrementally. Instead, it is a lightweight framework that provides guidelines to facilitate the development process. The focus of Scrum is more on the roles, events, and artifacts that enable teams to work collaboratively and iteratively rather than dictating specific detailed processes or steps to follow. Within the Scrum framework, cross-functional teams can adapt their practices to their specific context and needs. This adaptability is key to Scrum, allowing teams to build incrementally by delivering valuable increments of software frequently, but without being bound to a strict set of detailed methodologies. Moreover, Scrum encourages inspection and adaptation, leading to continuous improvement of both processes and end products. This means that while teams may utilize various techniques and tools to achieve their goals, they maintain flexibility and adaptability, which is fundamental to the Scrum approach.

8. What two activities will a Product Owner likely engage in during a Sprint?

- A. Work with the stakeholder and assign tasks to the Development Team
- B. Answer questions from the Development Team about items in the current Sprint and prioritize the Product Backlog
- C. Organize team-building activities and review team performance
- D. Write complete specifications for every task

The selection of activities a Product Owner engages in during a Sprint is critical to ensuring effective collaboration and product delivery. The correct choice highlights two core responsibilities of a Product Owner during a Sprint: answering questions from the Development Team about items in the current Sprint and prioritizing the Product Backlog. Engaging with the Development Team by answering questions is essential because it ensures clarity and transparency regarding the items being worked on. As the Product Owner is responsible for the Product Backlog, being available to clarify requirements and provide context helps the Development Team make informed decisions while developing the product. This interaction fosters a collaborative environment and helps address any potential roadblocks or misunderstandings that may arise during the Sprint. Additionally, prioritizing the Product Backlog remains a crucial role during the Sprint. While the Sprint Backlog is typically not altered once the Sprint begins, the Product Owner ensures that the subsequent items in the Product Backlog are well-defined and prioritized for upcoming Sprints. This forward-thinking approach ensures that the Development Team has a clear focus for future work, aligning with the overall product vision and stakeholder needs. In contrast, the other choices highlight activities that either fall outside the primary responsibilities of a Product Owner or may not align with the Scrum framework's principles. For example, assigning

9. Which of the following activities is NOT a responsibility of the Scrum Master?

- A. Coaching the Development Team in Scrum practices
- B. Removing impediments for the team
- C. Deciding what to include in the product increment
- D. Facilitating Sprint events

In Scrum, the Scrum Master plays a crucial role in supporting and facilitating the Scrum process, but certain responsibilities are designated to other roles within the framework. The specific activity of deciding what to include in the product increment falls outside the Scrum Master's responsibilities and is primarily the responsibility of the Product Owner. The Product Owner collaborates with stakeholders, gathers requirements, and prioritizes the backlog, ultimately defining what the team delivers in each product increment. By guiding the vision and ensuring the development team builds the right product, the Product Owner is pivotal in determining the contents of the increment. In contrast, the Scrum Master is dedicated to helping the Development Team by coaching them on Scrum practices, removing impediments that may hinder their work, and facilitating key Scrum events such as Sprint Planning, Daily Scrums, Sprint Reviews, and Sprint Retrospectives. These responsibilities center on ensuring that the Scrum Team operates effectively and adheres to the Scrum framework, making it essential for the Scrum Master to focus on these supportive and facilitative roles rather than decision-making regarding the deliverables themselves.

10. When does the next Sprint Planning session occur?

- A. At the start of the project
- B. Immediately after the conclusion of the previous Sprint
- C. Before each Daily Scrum
- D. Only if the previous Sprint did not meet our goals

The next Sprint Planning session occurs immediately after the conclusion of the previous Sprint because it is a key event in the Scrum framework that sets the stage for the upcoming Sprint. In Scrum, each Sprint is time-boxed, typically lasting from one to four weeks, and Sprint Planning is designed to establish what can be delivered in the next Sprint and how that work will be achieved. At the end of a Sprint, the team reflects on what was accomplished and holds a Sprint Review, which often includes stakeholder input on the product increment. Following this review, Sprint Planning takes place to define the objectives for the next Sprint. This continuous cycle of planning, executing, and reviewing helps ensure that the team is always aligned with the product goals and can adapt to any changes or feedback efficiently. Choosing to have Sprint Planning only at the start of the project would not align with the iterative, incremental nature of Scrum, as it undermines the importance of regular reviews and adjustments. Additionally, having Sprint Planning only before daily Scrums or conditional upon previous Sprint outcomes would also disrupt the planned cadence and commitment to delivering value in every Sprint cycle. Thus, the correct timing for Sprint Planning being immediately after the conclusion of the previous Sprint ensures effective and purposeful transitions between Sprints.

## Next Steps

Congratulations on reaching the final section of this guide. You've taken a meaningful step toward passing your certification exam and advancing your career.

As you continue preparing, remember that consistent practice, review, and self-reflection are key to success. Make time to revisit difficult topics, simulate exam conditions, and track your progress along the way.

If you need help, have suggestions, or want to share feedback, we'd love to hear from you. Reach out to our team at [hello@examzify.com](mailto:hello@examzify.com).

Or visit your dedicated course page for more study tools and resources:

<https://professionalscrumproductowner1.examzify.com>

We wish you the very best on your exam journey. You've got this!

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