

IT GACE COMPUTER SCIENCE PRACTICE TEST (SAMPLE)

STUDY GUIDE



SAMPLE STUDY GUIDE WITH LIMITED QUESTIONS

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THE FULL VERSION STUDY GUIDE

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Introduction

Preparing for a certification exam can feel overwhelming, but with the right tools, it becomes an opportunity to build confidence, sharpen your skills, and move one step closer to your goals. At Examzify, we believe that effective exam preparation isn't just about memorization, it's about understanding the material, identifying knowledge gaps, and building the test-taking strategies that lead to success.

This guide was designed to help you do exactly that.

Whether you're preparing for a licensing exam, professional certification, or entry-level qualification, this book offers structured practice to reinforce key concepts. You'll find a wide range of multiple-choice questions, each followed by clear explanations to help you understand not just the right answer, but why it's correct.

The content in this guide is based on real-world exam objectives and aligned with the types of questions and topics commonly found on official tests. It's ideal for learners who want to:

- Practice answering questions under realistic conditions,
- Improve accuracy and speed,
- Review explanations to strengthen weak areas, and
- Approach the exam with greater confidence.

We recommend using this book not as a stand-alone study tool, but alongside other resources like flashcards, textbooks, or hands-on training. For best results, we recommend working through each question, reflecting on the explanation provided, and revisiting the topics that challenge you most.

Remember: successful test preparation isn't about getting every question right the first time, it's about learning from your mistakes and improving over time. Stay focused, trust the process, and know that every page you turn brings you closer to success.

Let's begin.

How to Use This Guide

This guide is designed to help you study more effectively and approach your exam with confidence. Whether you're reviewing for the first time or doing a final refresh, here's how to get the most out of your Examzify study guide:

1. Start with a Diagnostic Review

Skim through the questions to get a sense of what you know and what you need to focus on. Your goal is to identify knowledge gaps early.

2. Study in Short, Focused Sessions

Break your study time into manageable blocks (e.g. 30 – 45 minutes). Review a handful of questions, reflect on the explanations.

3. Learn from the Explanations

After answering a question, always read the explanation, even if you got it right. It reinforces key points, corrects misunderstandings, and teaches subtle distinctions between similar answers.

4. Track Your Progress

Use bookmarks or notes (if reading digitally) to mark difficult questions. Revisit these regularly and track improvements over time.

5. Simulate the Real Exam

Once you're comfortable, try taking a full set of questions without pausing. Set a timer and simulate test-day conditions to build confidence and time management skills.

6. Repeat and Review

Don't just study once, repetition builds retention. Re-attempt questions after a few days and revisit explanations to reinforce learning. Pair this guide with other Examzify tools like flashcards, and digital practice tests to strengthen your preparation across formats.

There's no single right way to study, but consistent, thoughtful effort always wins. Use this guide flexibly, adapt the tips above to fit your pace and learning style. You've got this!

Questions

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- 1. What term describes a set of step-by-step instructions that describes how to perform a task?**
 - A. Flowchart
 - B. Algorithm
 - C. Pseudocode
 - D. Program
- 2. What are programs written in binary code called?**
 - A. High-level language
 - B. Assembly Language
 - C. Machine Language
 - D. Source Code
- 3. What term refers to the simultaneous execution of two or more computer programs or sequences of instructions by a computer?**
 - A. Data Bus
 - B. Program Counter
 - C. Multi-processing
 - D. Operating System
- 4. Which register in the ALU holds data temporarily during processing?**
 - A. Data Bus
 - B. Memory Manager
 - C. Accumulator
 - D. Program Counter
- 5. Base2 is the name of which number system?**
 - A. Decimal Number System
 - B. Binary Number System
 - C. Octal Number System
 - D. Hexadecimal Number System

- 6. Random Access Memory is a temporary place to store material that works quickly. Erased when the computer turns off. Volatile.**
- A. Cache Memory
 - B. Read-Only Memory
 - C. Hard Drive
 - D. Random Access Memory
- 7. Which device category provides visual and audio output to the user?**
- A. Output
 - B. Input
 - C. RAM
 - D. BIOS
- 8. Which term best describes the programs that manage the computer itself, such as Windows or Linux?**
- A. Application Software
 - B. Operating System Software
 - C. Firmware
 - D. Middleware
- 9. What is a second copy of a file kept for recovery called?**
- A. backup (file)
 - B. archive
 - C. mirror
 - D. snapshot
- 10. The brain of the computer that executes instructions is the**
- A. Central Processing Unit
 - B. Random Access Memory
 - C. Graphics Processing Unit
 - D. Read-Only Memory

Answers

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1. B
2. C
3. C
4. C
5. B
6. D
7. A
8. B
9. A
10. A

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Explanations

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1. What term describes a set of step-by-step instructions that describes how to perform a task?

- A. Flowchart
- B. Algorithm**
- C. Pseudocode
- D. Program

The main idea here is understanding what an algorithm is: a finite, well-defined set of step-by-step instructions that takes input and describes how to perform a task to produce a result. An algorithm lays out each precise action in order so that the task can be completed consistently, regardless of who follows it or when it's used. A flowchart is a visual diagram of the steps and decisions in a process, useful for showing the sequence and branching, but it's a representation of the algorithm rather than the instructions themselves. Pseudocode expresses the steps in a readable, code-like but language-agnostic form, making the logic easier to study without tying it to a specific programming language; it's a descriptive depiction of the algorithm, not the formal name for the steps. A program is the actual implementation in a programming language that can be executed by a computer; it realizes the algorithm in runnable code, rather than being the abstract set of instructions.

2. What are programs written in binary code called?

- A. High-level language
- B. Assembly Language
- C. Machine Language**
- D. Source Code

Machine language is the set of instructions encoded in binary that a computer's CPU can execute directly. Because the processor understands only 0s and 1s, programs ultimately run in this form after any translation from higher-level representations. Assembly language, by contrast, uses human-friendly mnemonics to represent those same instructions and must be translated into machine language by an assembler. Source code refers to the human-readable form written in high-level languages (like C or Python) or in assembly before it's turned into machine language. High-level languages are designed for humans and require a compiler or interpreter to convert them into machine code. So, programs written in binary code are called machine language.

3. What term refers to the simultaneous execution of two or more computer programs or sequences of instructions by a computer?

- A. Data Bus
- B. Program Counter
- C. Multi-processing**
- D. Operating System

Running multiple programs at the same time by using more than one processor is called multiprocessing. When a computer has multiple CPUs or cores, it can actually execute several sequences of instructions in parallel, with the operating system distributing each program to a different processor. This is different from multitasking on a single processor, which achieves apparent simultaneity by interleaving tasks over time rather than executing them truly in parallel. The other terms refer to parts of the system or to how software coordinates work, not to the act of executing several programs at once.

4. Which register in the ALU holds data temporarily during processing?

- A. Data Bus
- B. Memory Manager
- C. Accumulator
- D. Program Counter

The working register that holds data being processed and the results of arithmetic or logic operations is the accumulator. It acts as the temporary storage the ALU uses for operands and for the outcome of each calculation, making subsequent steps able to use the latest result without reloading from memory. The data bus is a pathway for moving data between CPU and memory or I/O, not a storage area inside the CPU. The program counter tracks the address of the next instruction to fetch, guiding the sequence of operations rather than holding data for processing. A memory manager isn't a standard CPU register used for immediate processing. So the accumulator is the correct choice because it is the dedicated internal register that the ALU uses to hold data during processing.

5. Base2 is the name of which number system?

- A. Decimal Number System
- B. Binary Number System
- C. Octal Number System
- D. Hexadecimal Number System

Base indicates how many digits a numbering system uses and how each position is weighted. In base 2, there are only two digits, 0 and 1, and each place value is a power of 2. For example, 1010 in base 2 equals $1 \times 8 + 0 \times 4 + 1 \times 2 + 0 \times 1 = 10$ in decimal. This naming reflects two digits being used, which is why it's the binary number system. (Decimal uses ten digits, octal uses eight, and hexadecimal uses sixteen.) In computing, binary is fundamental because devices operate with two distinct states.

6. Random Access Memory is a temporary place to store material that works quickly. Erased when the computer turns off. Volatile.

- A. Cache Memory
- B. Read-Only Memory
- C. Hard Drive
- D. Random Access Memory

Fast, temporary storage that loses its contents when the computer is turned off describes volatile memory used by programs while they run. This matches Random Access Memory, which is designed for quick read and write access and is cleared when power is removed. RAM is the working space the CPU uses to hold data and instructions currently in use, enabling fast operations. In contrast, cache memory is a tiny, specialized fast area to speed up frequent data access and is not the main memory; a hard drive stores data long-term and remains intact after powering off but is much slower; Read-Only Memory is nonvolatile and typically stores firmware, not writable, active data during normal operation.

7. Which device category provides visual and audio output to the user?

A. Output

B. Input

C. RAM

D. BIOS

Visual and audio output is produced by the devices that present information from the computer to you. These are called output devices. They take processed data and render it as images on a screen or sound through speakers. Input devices, like keyboards and mice, are for sending data to the computer. RAM is temporary memory used during processing, and BIOS is firmware that helps start the system. So the category that provides visual and audio output is output devices.

8. Which term best describes the programs that manage the computer itself, such as Windows or Linux?

A. Application Software

B. Operating System Software

C. Firmware

D. Middleware

The main idea is that an operating system is the software that controls the computer's hardware and provides the foundation for all other programs. It handles essential tasks like scheduling processes on the CPU, managing memory, handling input and output devices, and providing common services such as a file system and security. Windows and Linux are classic examples because they embody this role, acting as the layer between user applications and the machine's hardware. Application software consists of programs that perform specific user tasks (like a word processor or game) and runs on top of the OS. Firmware is the low-level code embedded in hardware components that initializes and controls hardware at startup, not the full system that manages resources. Middleware helps different applications communicate or work together, rather than managing the computer itself. Therefore, the term that best describes programs that manage the computer is operating system software.

9. What is a second copy of a file kept for recovery called?

A. backup (file)

B. archive

C. mirror

D. snapshot

The key concept is having a separate copy of your data specifically kept for restoring it after problems. A backup serves exactly this purpose: it is a duplicate you can pull from when data is lost, corrupted, or you need to recover from a disaster. This copy is typically stored on different media or in a different location to protect against the same failure that affected the original data, and it can be full, incremental, or differential to balance safety and space. Other terms describe related ideas but not the primary recovery role. An archive is long-term storage for preserving data that may not be needed daily, not primarily for quick restoration. A mirror is a real-time duplicate used for immediate availability and continuity, not primarily for recovery after loss. A snapshot captures the state of a system at a specific moment, useful for rolling back to that point, but it's usually one element of a recovery strategy rather than the general concept of keeping a separate recovery copy.

10. The brain of the computer that executes instructions is the

- A. Central Processing Unit
- B. Random Access Memory
- C. Graphics Processing Unit
- D. Read-Only Memory

The brain of a computer that runs programs is the central processing unit. It carries out instructions by following a fetch-decode-execute cycle: it fetches an instruction from memory, interprets what needs to be done, and then executes it, using its arithmetic logic unit for calculations and logical decisions. The control unit coordinates these steps, while registers and caches hold data and intermediate results to keep things moving quickly. Memory like RAM provides the space to store data and instructions while the CPU works on them, but it doesn't perform the execution itself. ROM stores fixed firmware and isn't involved in running general programs, and a graphics processing unit focuses on rendering images and handling parallel tasks rather than general instruction execution. So, the processor is what actually drives and coordinates the execution of instructions.

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Next Steps

Congratulations on reaching the final section of this guide. You've taken a meaningful step toward passing your certification exam and advancing your career.

As you continue preparing, remember that consistent practice, review, and self-reflection are key to success. Make time to revisit difficult topics, simulate exam conditions, and track your progress along the way.

If you need help, have suggestions, or want to share feedback, we'd love to hear from you. Reach out to our team at hello@examzify.com.

Or visit your dedicated course page for more study tools and resources:

<https://itgacecompsci.examzify.com>

We wish you the very best on your exam journey. You've got this!

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