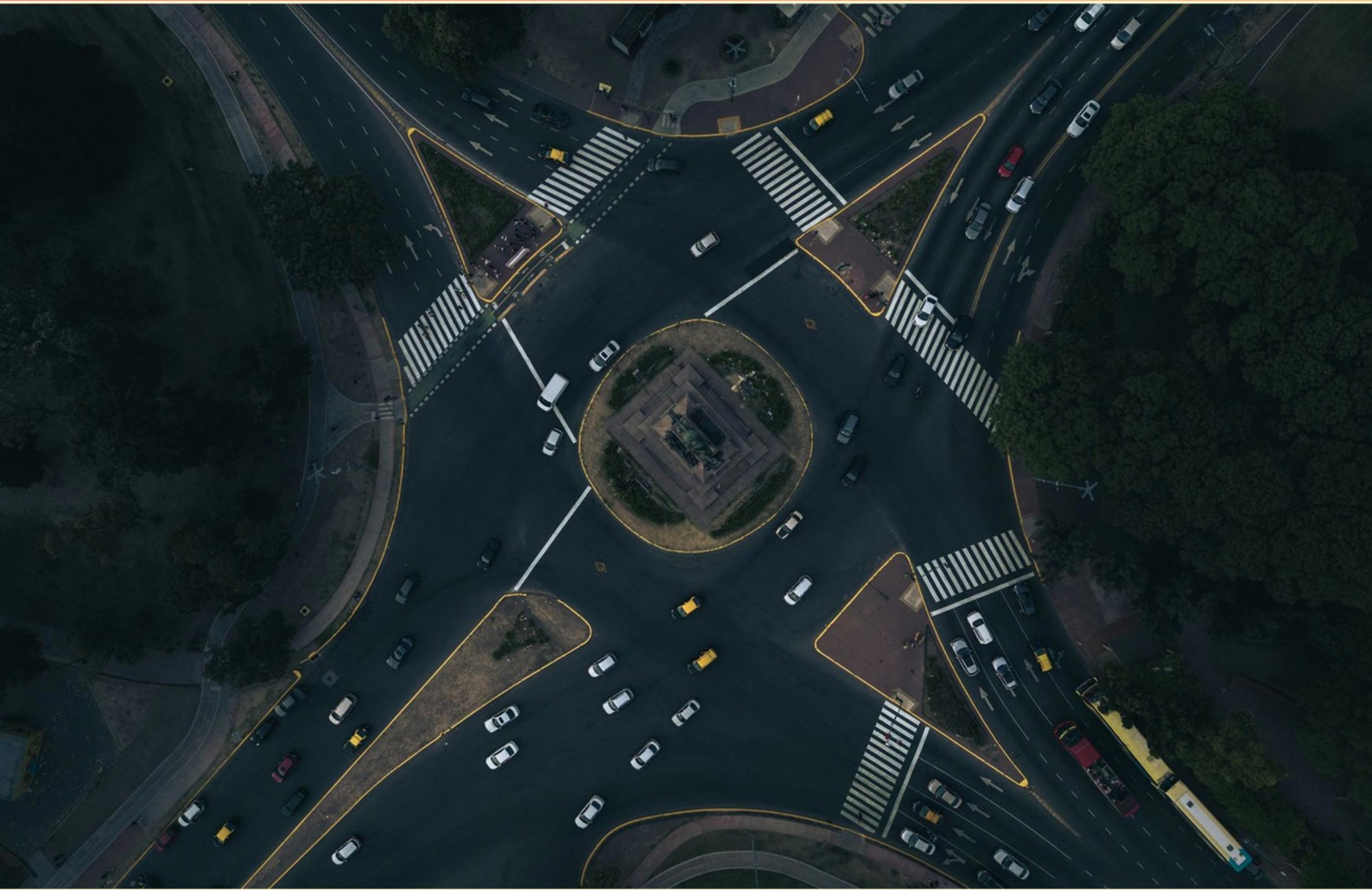


GCIA FUNDAMENTALS OF TRAFFIC ANALYSIS PRACTICE TEST (SAMPLE)

STUDY GUIDE



**SAMPLE STUDY GUIDE
WITH LIMITED QUESTIONS**

**VISIT US ONLINE FOR
THE FULL VERSION STUDY GUIDE**

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Introduction

Preparing for a certification exam can feel overwhelming, but with the right tools, it becomes an opportunity to build confidence, sharpen your skills, and move one step closer to your goals. At Examzify, we believe that effective exam preparation isn't just about memorization, it's about understanding the material, identifying knowledge gaps, and building the test-taking strategies that lead to success.

This guide was designed to help you do exactly that.

Whether you're preparing for a licensing exam, professional certification, or entry-level qualification, this book offers structured practice to reinforce key concepts. You'll find a wide range of multiple-choice questions, each followed by clear explanations to help you understand not just the right answer, but why it's correct.

The content in this guide is based on real-world exam objectives and aligned with the types of questions and topics commonly found on official tests. It's ideal for learners who want to:

- Practice answering questions under realistic conditions,
- Improve accuracy and speed,
- Review explanations to strengthen weak areas, and
- Approach the exam with greater confidence.

We recommend using this book not as a stand-alone study tool, but alongside other resources like flashcards, textbooks, or hands-on training. For best results, we recommend working through each question, reflecting on the explanation provided, and revisiting the topics that challenge you most.

Remember: successful test preparation isn't about getting every question right the first time, it's about learning from your mistakes and improving over time. Stay focused, trust the process, and know that every page you turn brings you closer to success.

Let's begin.

How to Use This Guide

This guide is designed to help you study more effectively and approach your exam with confidence. Whether you're reviewing for the first time or doing a final refresh, here's how to get the most out of your Examzify study guide:

1. Start with a Diagnostic Review

Skim through the questions to get a sense of what you know and what you need to focus on. Your goal is to identify knowledge gaps early.

2. Study in Short, Focused Sessions

Break your study time into manageable blocks (e.g. 30 – 45 minutes). Review a handful of questions, reflect on the explanations.

3. Learn from the Explanations

After answering a question, always read the explanation, even if you got it right. It reinforces key points, corrects misunderstandings, and teaches subtle distinctions between similar answers.

4. Track Your Progress

Use bookmarks or notes (if reading digitally) to mark difficult questions. Revisit these regularly and track improvements over time.

5. Simulate the Real Exam

Once you're comfortable, try taking a full set of questions without pausing. Set a timer and simulate test-day conditions to build confidence and time management skills.

6. Repeat and Review

Don't just study once, repetition builds retention. Re-attempt questions after a few days and revisit explanations to reinforce learning. Pair this guide with other Examzify tools like flashcards, and digital practice tests to strengthen your preparation across formats.

There's no single right way to study, but consistent, thoughtful effort always wins. Use this guide flexibly, adapt the tips above to fit your pace and learning style. You've got this!

Questions

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- 1. What happens to overlapping IPv6 fragments?**
 - A. They are dropped.
 - B. They are reassembled and processed.
 - C. They are queued for later reassembly.
 - D. They are delivered with errors.
- 2. Which statement about Teredo is accurate?**
 - A. It tunnels IPv6 over IPv4 UDP
 - B. It requires no NATs
 - C. It uses HTTP for control
 - D. It tunnels IPv4 over IPv6 TCP
- 3. What is the purpose of a Teredo Bubble Packet?**
 - A. Initial tunnel negotiation
 - B. Data transfer initiation
 - C. Error reporting
 - D. Keep-alive signaling
- 4. Which IPv6 header field replaces the IPv4 ToS concept for traffic prioritization?**
 - A. Flow Label
 - B. Payload Length
 - C. Hop Limit
 - D. Traffic Class
- 5. Which statement best describes IP reliability?**
 - A. This protocol is not reliable and relies on higher level protocols to ensure reliability.
 - B. IP guarantees in-order delivery.
 - C. IP uses acknowledgments for every packet.
 - D. IP provides built-in congestion control.

- 6. How is the IPv6 next hop determined when the destination is not in the local link?**
- A. The next hop is determined by ARP resolution
 - B. The next hop is always the default gateway
 - C. Comparing prefix information received from the local router with the destination address; if they differ, the next hop is selected from a preconfigured list or via Neighbor Discovery
 - D. The next hop is decided by DNS
- 7. Which IPv6 address is designated for documentation and examples?**
- A. 198.18.0.0/15
 - B. 2001:0db8::32
 - C. ::ffff/96
 - D. 2002::/16
- 8. What operation is performed on each 16-bit word during IP checksum calculation?**
- A. Take 1's complement of each 16-bit word before summing
 - B. XOR the words
 - C. Multiply by two
 - D. Apply CRC
- 9. Which item is not used in the data length calculation for an IP datagram?**
- A. Total IP Datagram Length
 - B. IP Header Length
 - C. TCP Header Length
 - D. UDP Header Length
- 10. Which range defines ICMPv6 informational messages?**
- A. ICMPv6 Error Messages
 - B. ICMPv6 Messages 128-255
 - C. ICMPv6 Status Messages
 - D. ICMPv6 Informational Notices

Answers

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1. A
2. A
3. D
4. D
5. B
6. C
7. B
8. A
9. D
10. B

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Explanations

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1. What happens to overlapping IPv6 fragments?

- A. They are dropped.
- B. They are reassembled and processed.
- C. They are queued for later reassembly.
- D. They are delivered with errors.

In IPv6 reassembly, the data from all fragments must line up exactly to reconstruct the original packet. If two fragments claim overlapping byte ranges, there's ambiguity about which bytes should be kept. To avoid delivering a corrupted or inconsistent payload, the protocol requires the reassembly process to fail and all related fragments to be discarded. That means the fragments never make it to the upper-layer data, and the host will typically treat the packet as lost (potentially signaling an error to the sender). This strict rule helps maintain data integrity and security when dealing with fragmented traffic.

2. Which statement about Teredo is accurate?

- A. It tunnels IPv6 over IPv4 UDP
- B. It requires no NATs
- C. It uses HTTP for control
- D. It tunnels IPv4 over IPv6 TCP

Teredo provides IPv6 connectivity over an IPv4 network by encapsulating IPv6 packets inside UDP datagrams sent over IPv4. This design lets hosts behind NATs reach the IPv6 Internet without a native IPv6 path, using Teredo servers to help discover the NAT type and Teredo relays to forward traffic to IPv6 destinations. It does not rely on HTTP for control and it does not tunnel IPv4 over IPv6 TCP; the traffic is IPv6 over IPv4 using UDP. So the accurate description is that Teredo tunnels IPv6 over IPv4 UDP.

3. What is the purpose of a Teredo Bubble Packet?

- A. Initial tunnel negotiation
- B. Data transfer initiation
- C. Error reporting
- D. Keep-alive signaling

Keep-alive signaling. In Teredo, NAT devices and firewalls can drop mappings if there's no traffic for a while. A Teredo Bubble Packet is a tiny UDP packet sent periodically to refresh the NAT translation and verify the path to the Teredo relay, ensuring the IPv6 tunnel stays usable even when no actual data is being transferred. It's not about starting a tunnel, carrying data, or reporting errors—its role is to keep the tunnel alive.

4. Which IPv6 header field replaces the IPv4 ToS concept for traffic prioritization?

- A. Flow Label
- B. Payload Length
- C. Hop Limit
- D. Traffic Class**

In IPv6, the mechanism used to signal packet priority and quality of service is carried by the Traffic Class field. This 8-bit field is designed to carry DSCP (Differentiated Services Code Point) and ECN (Explicit Congestion Notification) values, similar to how the IPv4 ToS field was used for prioritization. By marking packets with a Traffic Class value, routers can classify and treat them with different QoS policies as they traverse the network. The Flow Label is there to help identify packets that belong to the same traffic flow, which can assist with per-flow handling and can support QoS in some scenarios, but its primary purpose isn't to indicate priority for individual packets. Payload Length and Hop Limit serve other roles—Payload Length specifies how much data is in the packet, and Hop Limit (the IPv6 version of TTL) prevents infinite looping. So the field that replaces the ToS concept for traffic prioritization is the Traffic Class field.

5. Which statement best describes IP reliability?

- A. This protocol is not reliable and relies on higher level protocols to ensure reliability.
- B. IP guarantees in-order delivery.**
- C. IP uses acknowledgments for every packet.
- D. IP provides built-in congestion control.

IP is a best-effort delivery service. It does not guarantee that a packet will arrive, nor that packets will arrive in the order they were sent, and duplicates can occur. The network can lose, reorder, or duplicate datagrams as they traverse routers and paths. Reliability and in-order delivery are achieved at higher layers, most notably with TCP, which uses acknowledgments, retransmissions, and sequence numbers to ensure data arrives correctly and in the right order. Routing and congestion control are not built into IP itself; those functions come from the transport layer (and, in some cases, network features that work with it). So saying that IP guarantees in-order delivery isn't accurate—the true behavior is best-effort delivery, with reliability provided by upper-layer protocols.

6. How is the IPv6 next hop determined when the destination is not in the local link?

- A. The next hop is determined by ARP resolution
- B. The next hop is always the default gateway
- C. Comparing prefix information received from the local router with the destination address; if they differ, the next hop is selected from a preconfigured list or via Neighbor Discovery**
- D. The next hop is decided by DNS

IPv6 forwarding relies on the routing table and prefix matching to pick the next hop for destinations not on the local link. The router compares the destination address with the prefixes it has learned or configured, and the longest-matching prefix determines which route to use. That route provides the next-hop address and the appropriate exit interface. If the chosen route's next hop isn't directly reachable on the local network, the router uses that route's next-hop address (or a default route if no specific match exists) and resolves the next-hop's link-layer address with Neighbor Discovery. Once the next-hop is resolved, the packets are forwarded toward that next-hop. ARP isn't used for IPv6 next-hop resolution; IPv6 uses Neighbor Discovery for neighbor resolution. DNS is about translating names to IPs, not about routing decisions.

7. Which IPv6 address is designated for documentation and examples?

- A. 198.18.0.0/15
- B. 2001:0db8::32**
- C. ::ffff/96
- D. 2002::/16

Documentation and example addresses in IPv6 come from the 2001:db8::/32 range. This block is reserved specifically for illustrating IPv6 syntax in manuals and teaching materials, so it isn't used on real networks. The address 2001:0db8::32 fits inside that block because the second 16 bit group 0db8 is the same value as db8, and the double colon expands to fill the remaining groups, giving 2001:0db8:0000:0000:0000:0000:0000:0032. In other words, it lies within the documented prefix 2001:0db8::/32. The other options map to different purposes: an IPv4 benchmarking space, IPv4-mapped IPv6 addresses, and the 6to4 prefix, none of which are designated for documentation and examples.

8. What operation is performed on each 16-bit word during IP checksum calculation?

- A. Take 1's complement of each 16-bit word before summing**
- B. XOR the words
- C. Multiply by two
- D. Apply CRC

The key idea is that the IP header checksum uses a 16-bit ones' complement sum across all 16-bit words in the header. You add each 16-bit word to a running total, and if a carry comes out beyond 16 bits, you wrap it back into the low 16 bits (end-around carry). After all words are added this way, you take the 1's complement (invert all bits) of the final sum to produce the checksum. This means you're not flipping each word before summing, nor using XOR, multiplication, or CRC. The process relies on ones' complement arithmetic to ensure the checksum detects errors effectively.

9. Which item is not used in the data length calculation for an IP datagram?

- A. Total IP Datagram Length
- B. IP Header Length
- C. TCP Header Length
- D. UDP Header Length**

In IPv4, the IP datagram's length is determined using two fields: the total length and the IP header length. The total length tells you the entire size of the datagram (header plus data), and the header length (IHL) tells you how long the header itself is. To find the payload size carried inside the IP datagram, you subtract the header length from the total length. That payload includes the transport layer header (if present) and the actual data, but the calculation of the IP datagram's data length does not rely on the length of the transport-layer headers. Therefore, the length of the UDP header is not used in computing the IP datagram's data length.

10. Which range defines ICMPv6 informational messages?

- A. ICMPv6 Error Messages
- B. ICMPv6 Messages 128-255**
- C. ICMPv6 Status Messages
- D. ICMPv6 Informational Notices

ICMPv6 uses the Type field to distinguish different message kinds, and the set of messages from 128 to 255 is designated for informational/operational purposes. This range includes common tasks like Echo Request/Reply (used by ping in IPv6), Router Solicitation, Router Advertisement, and Neighbor Discovery messages. The lower range (0 to 127) is used for error and diagnostic messages, not informational ones. So, the range that defines ICMPv6 informational messages is 128 to 255.

Next Steps

Congratulations on reaching the final section of this guide. You've taken a meaningful step toward passing your certification exam and advancing your career.

As you continue preparing, remember that consistent practice, review, and self-reflection are key to success. Make time to revisit difficult topics, simulate exam conditions, and track your progress along the way.

If you need help, have suggestions, or want to share feedback, we'd love to hear from you. Reach out to our team at hello@examzify.com.

Or visit your dedicated course page for more study tools and resources:

<https://gciafundoftrafficanalysis.examzify.com>

We wish you the very best on your exam journey. You've got this!

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