

# ASTQB Foundation Level Practice Exam (Sample)

## Study Guide



**Everything you need from our exam experts!**

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# Table of Contents

<b>Copyright</b> .....	<b>1</b>
<b>Table of Contents</b> .....	<b>2</b>
<b>Introduction</b> .....	<b>3</b>
<b>How to Use This Guide</b> .....	<b>4</b>
<b>Questions</b> .....	<b>5</b>
<b>Answers</b> .....	<b>8</b>
<b>Explanations</b> .....	<b>10</b>
<b>Next Steps</b> .....	<b>16</b>

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# Introduction

Preparing for a certification exam can feel overwhelming, but with the right tools, it becomes an opportunity to build confidence, sharpen your skills, and move one step closer to your goals. At Examzify, we believe that effective exam preparation isn't just about memorization, it's about understanding the material, identifying knowledge gaps, and building the test-taking strategies that lead to success.

This guide was designed to help you do exactly that.

Whether you're preparing for a licensing exam, professional certification, or entry-level qualification, this book offers structured practice to reinforce key concepts. You'll find a wide range of multiple-choice questions, each followed by clear explanations to help you understand not just the right answer, but why it's correct.

The content in this guide is based on real-world exam objectives and aligned with the types of questions and topics commonly found on official tests. It's ideal for learners who want to:

- Practice answering questions under realistic conditions,
- Improve accuracy and speed,
- Review explanations to strengthen weak areas, and
- Approach the exam with greater confidence.

We recommend using this book not as a stand-alone study tool, but alongside other resources like flashcards, textbooks, or hands-on training. For best results, we recommend working through each question, reflecting on the explanation provided, and revisiting the topics that challenge you most.

**Remember:** successful test preparation isn't about getting every question right the first time, it's about learning from your mistakes and improving over time. Stay focused, trust the process, and know that every page you turn brings you closer to success.

Let's begin.

# How to Use This Guide

**This guide is designed to help you study more effectively and approach your exam with confidence. Whether you're reviewing for the first time or doing a final refresh, here's how to get the most out of your Examzify study guide:**

## **1. Start with a Diagnostic Review**

**Skim through the questions to get a sense of what you know and what you need to focus on. Your goal is to identify knowledge gaps early.**

## **2. Study in Short, Focused Sessions**

**Break your study time into manageable blocks (e.g. 30 - 45 minutes). Review a handful of questions, reflect on the explanations.**

## **3. Learn from the Explanations**

**After answering a question, always read the explanation, even if you got it right. It reinforces key points, corrects misunderstandings, and teaches subtle distinctions between similar answers.**

## **4. Track Your Progress**

**Use bookmarks or notes (if reading digitally) to mark difficult questions. Revisit these regularly and track improvements over time.**

## **5. Simulate the Real Exam**

**Once you're comfortable, try taking a full set of questions without pausing. Set a timer and simulate test-day conditions to build confidence and time management skills.**

## **6. Repeat and Review**

**Don't just study once, repetition builds retention. Re-attempt questions after a few days and revisit explanations to reinforce learning. Pair this guide with other Examzify tools like flashcards, and digital practice tests to strengthen your preparation across formats.**

**There's no single right way to study, but consistent, thoughtful effort always wins. Use this guide flexibly, adapt the tips above to fit your pace and learning style. You've got this!**

## Questions

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- 1. In what context is black box testing typically used?**
  - A. To assess end-user functionality**
  - B. To review and analyze source code**
  - C. To examine system architecture**
  - D. To conduct performance benchmarking**
  
- 2. What is the purpose of system testing?**
  - A. To test the complete and integrated application for compliance with requirements**
  - B. To verify the correctness of individual components**
  - C. To test the installability of the software in various environments**
  - D. To conduct user training sessions**
  
- 3. What does the term 'test environment' refer to?**
  - A. A designated area for documentation**
  - B. A setup that includes hardware and software configurations for testing**
  - C. A virtual space for storing test cases**
  - D. A methodology for executing test cases**
  
- 4. What type of review focuses on the documentation aspects of software?**
  - A. Design review**
  - B. Code review**
  - C. Test review**
  - D. Requirements review**
  
- 5. What is an example of a test tool?**
  - A. A programming language**
  - B. A software product that supports test activities**
  - C. A hardware component for servers**
  - D. A user feedback form**

- 6. What are decision tables used for in testing?**
- A. To document test scripts**
  - B. To map conditions and actions**
  - C. To conduct peer reviews**
  - D. To analyze usability**
- 7. What does Coverage in testing tools refer to?**
- A. The percentage of code executed during tests**
  - B. The total number of test cases written**
  - C. The detailed analysis of test failures**
  - D. The volume of data processed during tests**
- 8. Which of the following is a benefit of static testing?**
- A. Finding defects through executing code**
  - B. Identifying performance issues**
  - C. Locating design faults and coding errors**
  - D. Testing user interfaces**
- 9. Which of the following outlines the levels of testing?**
- A. Unit testing, integration testing, system testing, and acceptance testing**
  - B. Functional testing, usability testing, regression testing, and exploratory testing**
  - C. Alpha testing, beta testing, performance testing, and security testing**
  - D. Integration testing, load testing, scalability testing, and acceptance testing**
- 10. What does static testing involve?**
- A. Executing code to identify defects**
  - B. Reviewing code and documentation without execution**
  - C. Automated testing of user interfaces**
  - D. Conducting performance tests**

## Answers

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1. A
2. A
3. B
4. D
5. B
6. B
7. A
8. C
9. A
10. B

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## **Explanations**

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## 1. In what context is black box testing typically used?

- A. To assess end-user functionality**
- B. To review and analyze source code**
- C. To examine system architecture**
- D. To conduct performance benchmarking**

Black box testing is a methodology primarily focused on assessing the functionality of an application from the end-user's perspective, without any knowledge of the internal workings or code of the system. This approach allows testers to evaluate what the software does and how it behaves in terms of user interactions and expected outputs. Testers utilize black box testing to verify that the software meets requirements and works as intended under various scenarios, which is crucial for ensuring that the end-user experience is satisfactory. In contrast, the other options delve into different aspects of software evaluation. Reviewing and analyzing source code involves understanding how the software is built and operates internally, which is not within the black box testing realm. Similarly, examining system architecture pertains to understanding the structural design of the software, and conducting performance benchmarking focuses on assessing the speed and efficiency of the system under load. These practices are more aligned with white box testing or other specialized testing approaches rather than the user-centered approach of black box testing.

## 2. What is the purpose of system testing?

- A. To test the complete and integrated application for compliance with requirements**
- B. To verify the correctness of individual components**
- C. To test the installability of the software in various environments**
- D. To conduct user training sessions**

The purpose of system testing is to evaluate the complete and integrated application in a way that confirms it meets the specified requirements. This testing phase is critical because it simulates real-world usage of the application, allowing testers to assess the software's functionality, performance, security, and reliability as a unified product. By focusing on the application as a whole, system testing ensures that all components work together correctly and that the system fulfills its intended purpose as described in its requirements. It involves various testing methods, including functional, non-functional, and regression testing, to ensure that all aspects of the system behave as expected. This comprehensive approach allows for the identification of any defects or issues before the software is deployed to end users, ultimately contributing to the product's quality and user satisfaction. In contrast, other options focus on different aspects of testing. For example, verifying the correctness of individual components refers to unit testing, which is distinct from system testing as it focuses on isolated segments of the application. Testing the installability of software pertains to installation testing, emphasizing setup and compatibility rather than overall functional compliance. Conducting user training sessions does not align with testing practices but rather falls under user support and resource development activities, which occur after testing has confirmed the system's readiness for use.

### 3. What does the term 'test environment' refer to?

- A. A designated area for documentation
- B. A setup that includes hardware and software configurations for testing**
- C. A virtual space for storing test cases
- D. A methodology for executing test cases

The term 'test environment' specifically refers to a setup that encompasses both hardware and software configurations used during the testing process. This includes all the necessary components such as servers, devices, operating systems, testing tools, and sometimes the network configurations that are required to conduct tests effectively. Having a properly defined test environment is crucial because it ensures that testing is conducted under conditions that closely resemble the production environment, allowing for more accurate results. Test environments are designed to replicate the conditions under which the software will ultimately operate, which is crucial for identifying defects and ensuring that the software meets the required specifications. In contrast, the other options do not capture the full scope and purpose of a test environment. While documentation is important for the testing process, it does not constitute the test environment itself. Similarly, a virtual space for storing test cases refers to a different aspect of test management, which does not pertain to the actual setup for conducting tests. Finally, a methodology for executing test cases describes how testing is carried out but does not define the physical or virtual surroundings where these tests occur.

### 4. What type of review focuses on the documentation aspects of software?

- A. Design review
- B. Code review
- C. Test review
- D. Requirements review**

The type of review that focuses specifically on the documentation aspects of software is the requirements review. This type of review aims to ensure that the documentation capturing the software requirements is complete, clear, and accurately reflects the needs of stakeholders. During a requirements review, participants evaluate the requirements for consistency, clarity, feasibility, and testability. This ensures that the documented requirements provide a solid foundation for further development and testing activities. A well-conducted requirements review can help identify potential issues early in the project lifecycle, reducing the risk of misunderstandings or errors later on. In contrast, design reviews typically focus on the architecture and design specifications of the software rather than the documentation itself. Code reviews are concerned with analyzing the written code for quality, style, and correctness. Test reviews evaluate the test cases and test plans rather than the initial documentation of requirements. Therefore, the requirements review is uniquely positioned to address the documentation elements central to the software's foundation.

## 5. What is an example of a test tool?

- A. A programming language
- B. A software product that supports test activities**
- C. A hardware component for servers
- D. A user feedback form

A test tool is defined as any software product that assists in facilitating testing activities, improving efficiency, and thereby enhancing the quality of the software under test. This encompasses a broad range of functionalities that may include test management, automated testing, performance testing, and defect tracking, among others. The correct choice refers specifically to software products designed to support various stages of the testing process. Examples include tools for test case design, automated test execution, and bug tracking, all of which enable testers to perform their tasks more effectively and systematically. In contrast, a programming language serves primarily for software development and does not inherently possess features aimed at assisting with testing activities. A hardware component for servers is mainly concerned with the physical infrastructure necessary to run applications and does not directly contribute to testing processes. A user feedback form, while potentially useful for gathering insights about the software from end users, does not function as a tool that enhances or automates the testing effort. Thus, the choice emphasizing a software product that supports test activities is the most appropriate representation of a test tool.

## 6. What are decision tables used for in testing?

- A. To document test scripts
- B. To map conditions and actions**
- C. To conduct peer reviews
- D. To analyze usability

Decision tables are a systematic way of representing complex business rules and conditions that drive decision-making processes. In the context of testing, they are used to map conditions and actions, allowing testers to identify combinations of inputs and the resulting outputs or actions. This is particularly useful in scenarios where multiple conditions could affect a single outcome, as it provides a clear and structured way to anticipate the expected behavior of the system under various input conditions. By using a decision table, testers can ensure that all possible combinations of conditions are covered in their test cases. This helps to reveal any gaps in testing that might occur when considering only a few conditions at a time. For example, in a system that requires certain inputs to trigger specific outputs, a decision table would clearly lay out each input condition and the associated action, thus enabling thorough testing of all functionality. Utilizing decision tables enhances the testing process by organizing complex logic in a way that is easy to read and understand, which aids both in test case design and in communicating test scenarios to stakeholders.

## 7. What does Coverage in testing tools refer to?

- A. The percentage of code executed during tests**
- B. The total number of test cases written**
- C. The detailed analysis of test failures**
- D. The volume of data processed during tests**

Coverage in testing tools refers to the percentage of code executed during tests. This metric is crucial in software testing as it indicates how much of the application's source code has been exercised by the test cases. Higher coverage can suggest a lower likelihood of undetected defects, as it implies that more paths through the code have been validated. By measuring code coverage, testers can identify untested code paths, potentially revealing areas that may contain undetected bugs. This also helps in improving the overall quality of the software by ensuring that the majority of the codebase has been tested. Different types of coverage can be analyzed, including statement coverage, branch coverage, and function coverage, each providing insights into different aspects of the codebase's testing status. Other options, while related to testing, do not accurately define what coverage means in this context. For example, the total number of test cases written serves as a measure of test completeness, but it does not reflect the effectiveness or thoroughness of those tests in covering the available code. Detailed analysis of test failures focuses on understanding the reasons behind test cases that did not pass, rather than measuring coverage. The volume of data processed during tests may relate to performance testing but again does not pertain to the concept of coverage regarding code execution

## 8. Which of the following is a benefit of static testing?

- A. Finding defects through executing code**
- B. Identifying performance issues**
- C. Locating design faults and coding errors**
- D. Testing user interfaces**

Static testing is a quality assurance method that involves examining the code, requirements, and design documents without executing the program. One of the primary benefits of static testing is its effectiveness in locating design faults and coding errors before the actual execution of the code. This process can include code reviews, inspections, and static analysis, enabling teams to identify issues early in the development cycle. By pinpointing these errors during the static testing phase, teams can avoid the cost and complexity of fixing defects later when the code is running, thus improving overall software quality and reducing the time spent on later testing stages. This proactive approach helps ensure that any structural or syntactical errors are corrected, enhancing both the application's design and implementation integrity. While the other choices may seem relevant, they either pertain to dynamic testing methods or aspects not associated directly with the advantages of static testing. Dynamic testing, for example, is what involves executing the code to find defects, rather than identifying problems through analysis and review.

## 9. Which of the following outlines the levels of testing?

- A. Unit testing, integration testing, system testing, and acceptance testing**
- B. Functional testing, usability testing, regression testing, and exploratory testing**
- C. Alpha testing, beta testing, performance testing, and security testing**
- D. Integration testing, load testing, scalability testing, and acceptance testing**

The answer is based on the established levels of testing commonly recognized in software development. Unit testing, integration testing, system testing, and acceptance testing represent a structured approach that breaks down the testing process into clear, defined stages. Unit testing is the first level and focuses on individual components or functions within the software to ensure they work as intended in isolation. Following that, integration testing examines how these individual units interact with one another, checking for issues that may arise when they are combined. System testing takes this a step further by testing the complete and integrated software system to evaluate its compliance with the specified requirements. Finally, acceptance testing is conducted to determine whether the software meets the acceptance criteria set by stakeholders and is ready for deployment to the end users. This framework is pivotal in ensuring comprehensive coverage of the software's functionality and helps in identifying defects early in the development cycle. By delineating these levels, teams can manage testing efforts effectively, ensuring that each aspect of the software is thoroughly evaluated before reaching the end users.

## 10. What does static testing involve?

- A. Executing code to identify defects**
- B. Reviewing code and documentation without execution**
- C. Automated testing of user interfaces**
- D. Conducting performance tests**

Static testing involves reviewing code and documentation without executing the program. This type of testing focuses on verifying if the software artifacts meet specified requirements and are free from defects through techniques such as inspections, reviews, and static analysis. The key aspect of static testing is that it does not require the software to be run, allowing for the identification of potential issues early in the development process, which can lead to cost savings and improved quality. By analyzing design documents, requirements, and code, testers can find errors, highlight ambiguities, and ensure adherence to coding standards. This process is crucial as it can catch defects before the software is even compiled or executed, unlike dynamic testing, which requires an active running environment to identify issues.

## Next Steps

**Congratulations on reaching the final section of this guide. You've taken a meaningful step toward passing your certification exam and advancing your career.**

**As you continue preparing, remember that consistent practice, review, and self-reflection are key to success. Make time to revisit difficult topics, simulate exam conditions, and track your progress along the way.**

**If you need help, have suggestions, or want to share feedback, we'd love to hear from you. Reach out to our team at [hello@examzify.com](mailto:hello@examzify.com).**

**Or visit your dedicated course page for more study tools and resources:**

**<https://astqbfoundationlevel.examzify.com>**

**We wish you the very best on your exam journey. You've got this!**

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